

Name/Nickname:

Brief Backstory:

Motivation (long-term goal):	Role in story:
Needs:	Wants:

Physical Self:

Age:	Hair colour/style:	Health conditions:
Gender (at birth/current):	Eye colour:	Sexual orientation:
Height:	Markings/scars:	Voice tone:
Build:	Strength level:	Race/nationality:
Clothing style:	Athleticism level:	Overall fitness:

Additional notes:

Emotional Self:

MBTI Personality:	Introvert/Extrovert:	Diplomatic/Tactless:
Confidence level:	Likeability:	Funny/Dull:
Happiness level:	Resilience:	Organised/Disorganised:
Intelligence level:	Naive/Savvy:	Self-belief level:
Sociable/unsociable:	Education level:	Romantic/Aromantic:
Leader/Follower:	Self-perception:	Flaws:
Decisive/Indecisive:	Thoughtful/Impulsive:	Darkest secret:

Additional notes:

Morals/Ethics:

Views on crime:	Forgiving/Unforgiving:	Cooperative/lone wolf:
Political leanings:	Work ethic:	Compassion level:
Drugs/Alcohol:	Comfortable with deceit:	Violent/Peaceful:
Charitable/uncharitable:	Views on authority:	Follows/breaks rules:
Truthful/Dishonest:	Helpful/Selfish:	Reasonable/Aggressive:

Character Design Template

actualar.co.uk

Additional notes:

Skills & Talents:

Perception:	Repairing:	Stealth:
Creativity:	Construction:	Magical:
Combat:	Science:	Secret Skill:
Diplomacy:	Technology:	Languages:
Musical:	Psychic:	Weaponry:
Animal/Beasts:	Forgery:	Navigation:

Additional notes:

Interests & Quirks:

Likes:	Favourite book:	Drugs/Alcohol:
Dislikes:	Favourite weapon:	Creative:
Sports:	Precious possession:	Technical:
Academic interests:	Favourite foods:	Gambling/Games:

Additional notes:

Family & Childhood:

Are parents alive?	Best friends:	Mother:
Are siblings alive?:	Childhood sweetheart:	Father:
Cousins:	Stable/Unstable childhood:	Sister(s):
Home location:	Past trauma:	Brother(s):

Additional notes:

Relationships:

Current partner:	Children:	Work colleagues:
Romantic interest(s):	Boss:	Ex-partner(s):
Friends:	Acquaintances:	Pet/Animal companion:
Enemies:	Mentors:	Apprentices:

Additional notes:

Conflicts:

What's their internal conflict?	
What external conflicts do they face?	
How do they handle this?	

Obstacles:

What's stopping them from getting what they want?	
Who puts obstacles in their way?	
What personal roadblocks do they face?	
How do they overcome obstacles?	

Abilities:

Unique spell:	
Unique weapon:	
Unique tactic:	
Unique knowledge:	

Status:

Economic status:	
How do they view themselves?	
How do others view them?	
What power or influence do they have?	

Additional Traits:

Positive	Negative

Character Questions

- Why is your character important to your story?
- What's their mindset at the start of the story?
- How does this change over the course of events?
- What's your character's greatest fear?
- What is their biggest personal challenge?
- Does your character have any strong religious beliefs or a specific faith?
- How do they react when angry?
- How do they react when upset?
- How do they feel about their future?
- What's their guilty pleasure?
- Which of their flaws is the most interesting?
- How do they handle difficult situations?

Dialogue

Write out a few different lines your character might say in these situations. This will help you understand their tone of voice and mannerisms much better.

Keep these short to begin with, and elaborate later. You can expand this into a spreadsheet to refer back to when writing in full later on.

Hellos	Goodbyes	Being persuasive	Entering combat